

# LAYER THE WALLS

VIRTUAL PROGRAMMING



These programs help young people understand history as a complicated series of interconnected decisions and events that still impact us today. We believe this is the key to empathy and connecting to others in our world.

# LAYER THE WALLS VIRTUAL PROGRAMMING

*Layer the Walls* began as a live theater piece that explores stories of a tenement apartment in New York City that was once home to hundreds of new immigrants. Shadow and Bunraku puppetry, along with masks bring to life the stories of Irish, Italian and Jewish families. These compelling stories have shaped the America we know today.

We're excited to go *Beyond the Walls* to offer a menu of 9 episodes that are engaging, socially relevant, and flexible for your organization.

- Grades 3-8
- Pre-recorded for asynchronous learning
- Turnkey programs: ed guides and marketing materials provided
- Socially relevant themes (immigration, discrimination, workers rights)
- Direct curriculum connections
- Attention to quality and artistry



COMMISSIONED BY



# BEYOND THE WALLS:

## PERFORMANCE EPISODES

(Three 30 minute episodes)

These episodes include an introduction to the tenements, a performance of one of the stories in *Layer the Walls*, and Q&A where the artists answer questions typically received on tour. Choose from:

- (1) Jimmy Mckenna and The Brooklyn Bridge
- (2) Marco Branzini and The Great Blizzard of 1888
- (3) Goldine Zuckerman and The Garment Workers Strike of 1909

## WORKSHOP EPISODES

(Three 20 minute workshops)

We highlight the puppetry and mask work seen in the performance. Young people are guided with step by step instructions to get up on their feet and be creative.

Choose from: (1) Bunraku (2) Mask (3) Mime.

## TIME TRAVELER MINISERIES

(Three part miniseries -85 minutes total)

Inspired by one of the stories in *Layer the Walls*, this experiential program is tailor made for the virtual platform and helps young people connect the past to the present. Serving as narrators, we invite young people to join us in the drama and step into the world of the 1909 Garment Workers Strike. Through guided activities participants create their own characters, interact with shadow puppetry and performances, observe images, listen to recordings, journal in character, and create dialogue. Young people are asked to make difficult decisions for their character, thereby building decision making skills and gaining a nuanced understanding of history.

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